Free sample puzzle

The Island That Moves at Night

This is a short sample of the first puzzle, not the full game. Find the safe time in the table. The solution is on page two.

The brass gate opens when the water level is no more than 1 metre AND the wind strength is no more than 2. Find the only safe time.

Time	Water (m)	Wind
00:00	1.8	1
02:00	0.7	4
04:00	0.8	2
06:00	1.2	3

Answer: _____

In the full adventure, this time unlocks a moving map and a lighthouse signal. Coming soon; purchases are not yet available.

Solution / try the puzzle first

04:00

04:00. Only this row meets water ≤ 1 and wind ≤ 2. At 00 the water is too high; at 02 the wind is too strong; at 06 both are too high.

Test edition 1.0 / 27 September 2026. Prepared for logical and digital checks. Independent family playtests and a physical print trial are still required. Age and time figures are design targets.

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